



GILLES DE WAELE-VAN DE VELDE

SKILLS

- Blender
- Maya
- Substance painter
- Photoshop
- HacknPlan
- Office 365
- C#
- HTML/CSS
- Davinci Resolve
- Unity

LANGUAGES

- English
- Dutch
- French

EXPERIENCE

TEACHER/TEACHER ASSISTANT • CODEFEVER • 2025 - ...

Assisting a teacher with a group ranging from 10-20 kids by answering questions, preparing classes and giving feedback. Also teaching a class on my own, this requires building a good understanding of what the students need to learn and being able to present this in a clear and understandable manner.

TENNIS TRAINER • TC78 • 2022 - ...

Managing a group ranging from 5-10 young adults and giving guidance in a friendly and clear manner.

INDEPENDENT GRAPHICS PRODUCTION • INDEPENDENT • 2020 - 2021

Design of logos, graphics and emotes for content creators with a focus on live content.

EDUCATION

INFORMATIE BEHEER • 2022 • BROEDERS HANDEL

Software development, network and server maintenance.

INDEPENDENT GAME PRODUCTION • 2022 - ... • HOWEST

3D modeling & texturing, game design, game production, 2D design, unity/unreal development.

